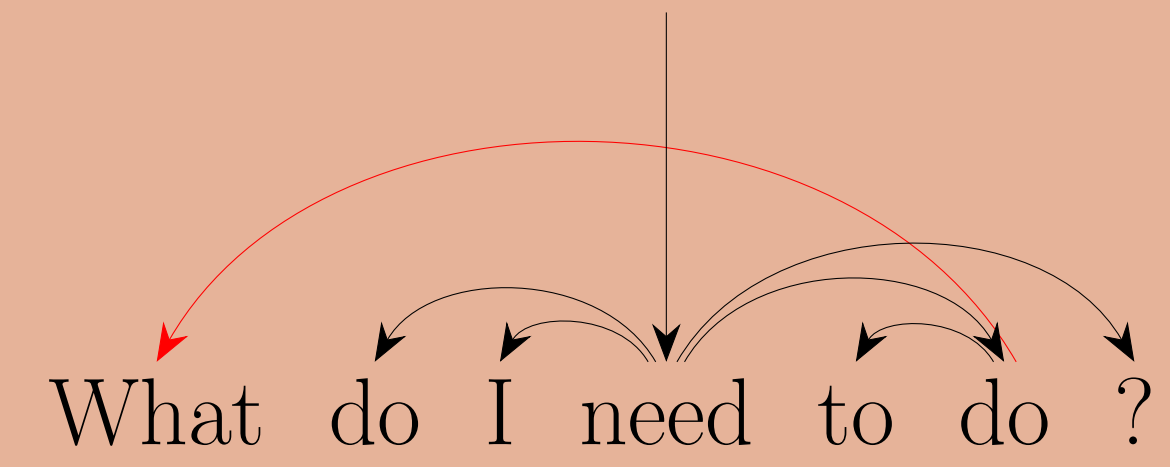


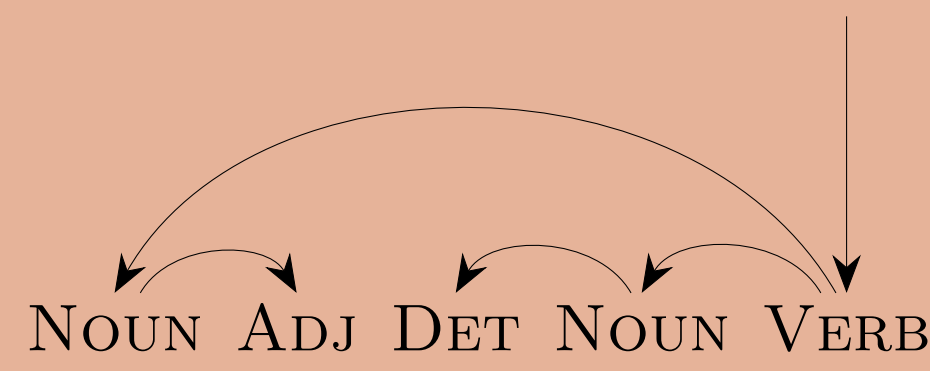
Why using our method?

- ✓ Dynamic oracles are always beneficial and becoming standard
- ✓ More data is always better
- ✓ Only one line of code to change

crossing edges \Rightarrow non-projectivity



Transition-based dependency parsing

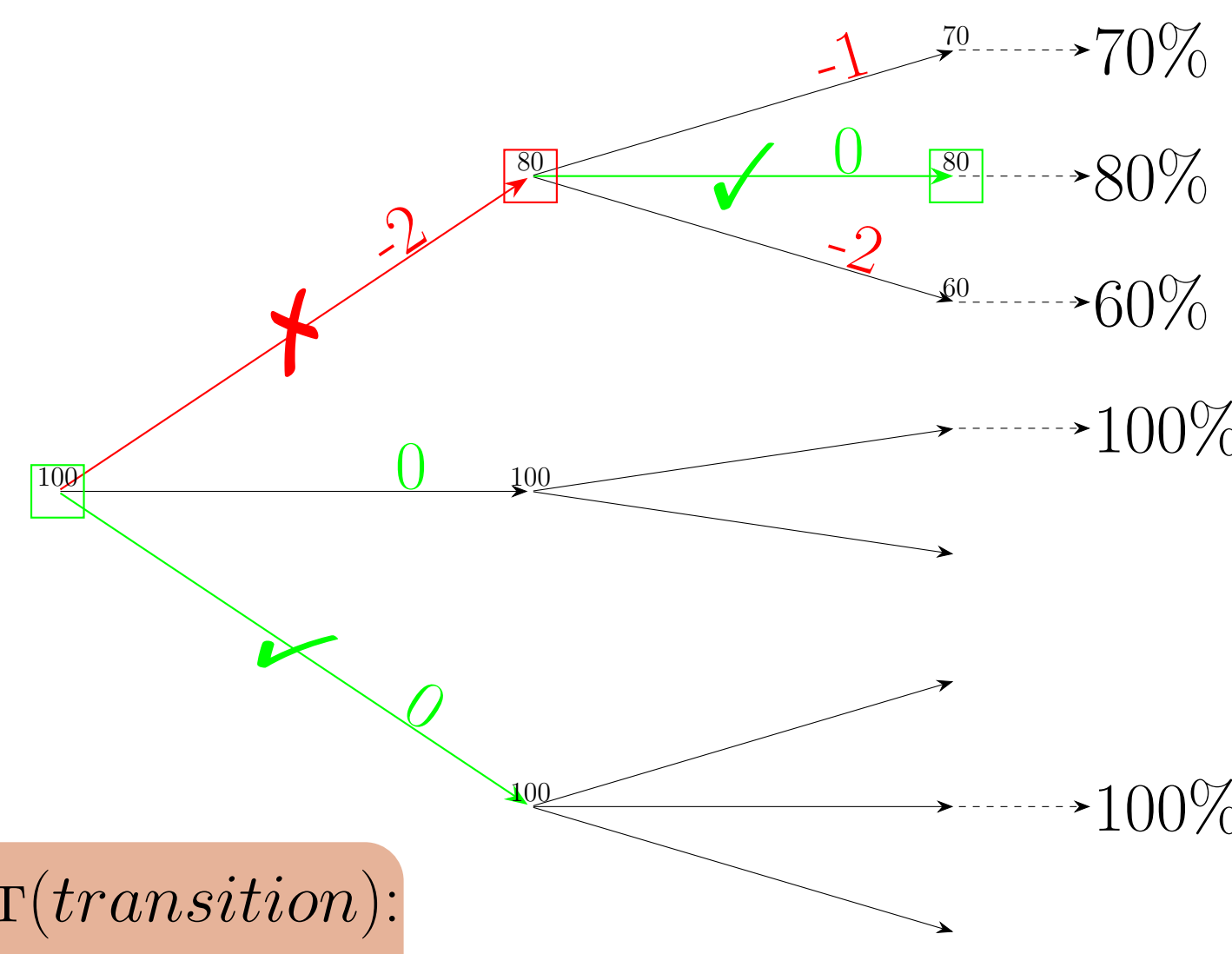


Transitions operating on a stack and a buffer:
e.g. SHIFT, LEFT, RIGHT, REDUCE



▶ only projective outputs = better efficiency

DYNAMIC ORACLE [Goldberg & Nivre, 2012]



COST(transition):
 Δ expected UAS

Train with **tailored references**:
[instead of an arbitrary precomputed sequence]

gold actions = zero-cost actions

For **arc-decomposable** systems:
[i.e. from any configuration, a tree containing all reachable arcs can be built]

cost = # newly unreachable arcs

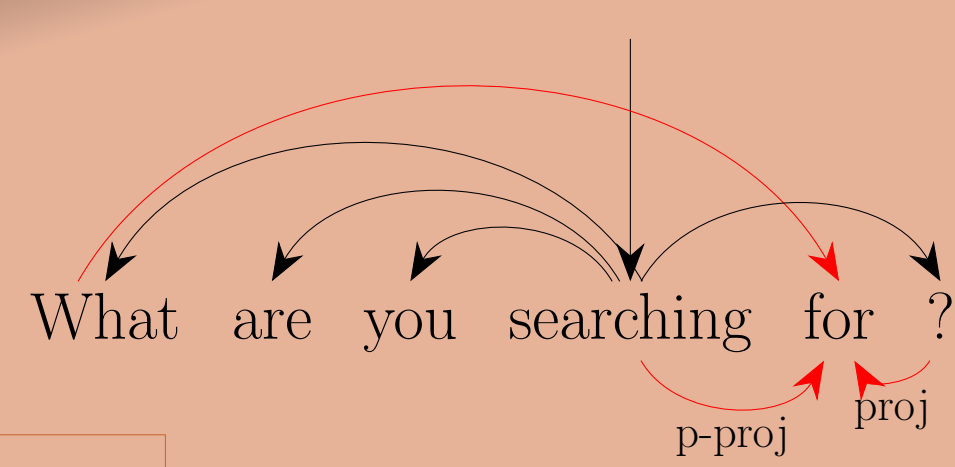
▶ e.g. ArcEager, ArcHybrid...

▶ not ArcStandard: cf *The bag fell*

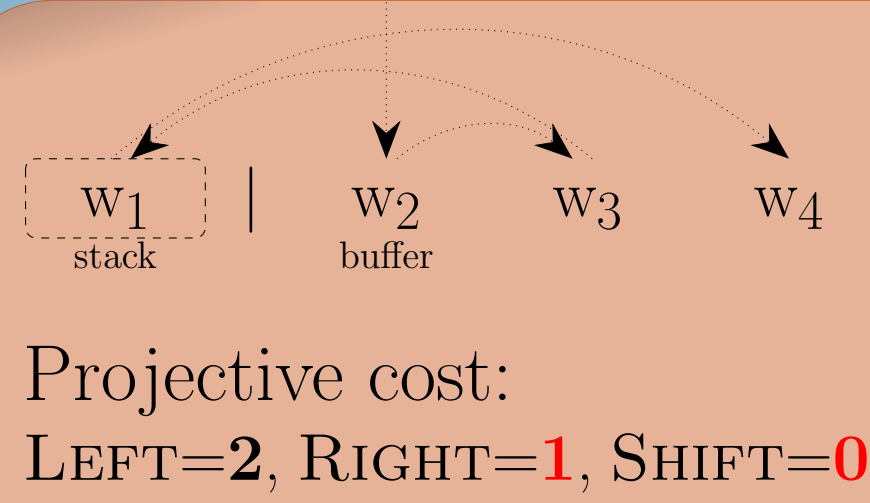
mandatory for static oracles,
suboptimal for dynamic ones

Standard strategies

- ▶ Discard
→ throw away 7k (Ancient Greek), 2.5k (Dutch), 2k (German), 8k sentences (Czech)...
- ▶ Projectivize (Eisner's decoder, pseudo-projectivization)
→ arbitrary dependencies, annotation inconsistencies



What do I need to do ?



Projective cost:
LEFT=2, RIGHT=1, SHIFT=0

PROJECTIVE PARSERS & NON-PROJECTIVE EXAMPLES

↔ How to train on trees out of the output space?

Proposal: cost approximation

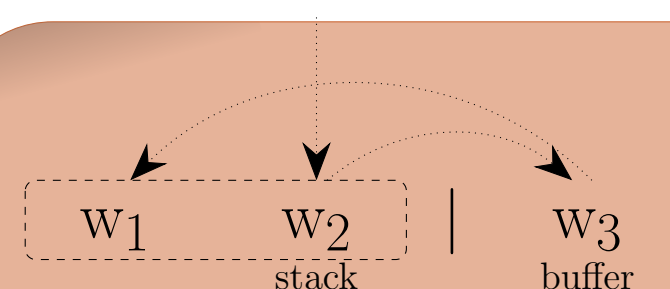
- ↔ ignore incompatibilities (use projective cost)
- ↔ gold actions = minimum-cost actions

- ✓ always applicable
- ✗ bias toward late resolution of incompatibilities

sound framework but
hard to apply

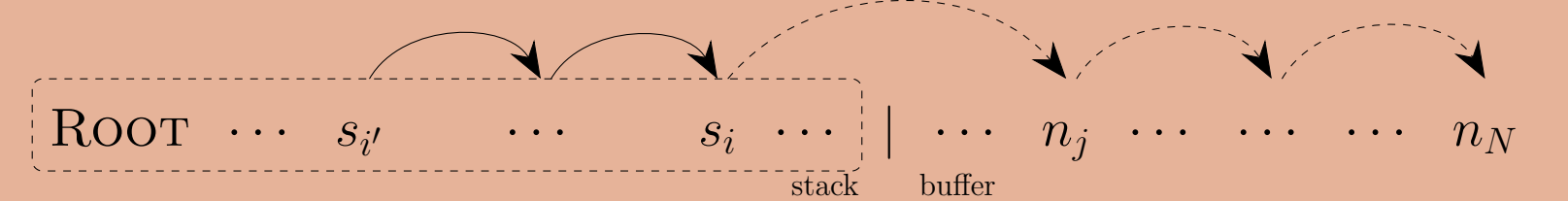
With dynamic oracles

- ▶ Theoretically sound updates
→ zero-cost actions exist by definition
- ▶ Interpretation as a non-arc-decomposable case
cost = projective cost \pm arc incompatibilities
- ▶ Enumerate incompatibilities
→ tedious, ad hoc analysis



Projective cost:
LEFT=2, RIGHT=1, SHIFT=2

Identify patterns like:



Experiments on UD 2.0 (PanParser, ArcEager)

UAS	μ	%non-proj snt.		#training snt.	
		> 50%	< 10%	> 500	< 500
Greedy dynamic oracle (proj. snt.)	78.94	57.75	82.97	81.92	68.34
+ non-projective snt.	79.43	60.18	83.04	82.44	68.70
Global dynamic oracle (proj. snt.)	79.77	57.12	83.96	83.12	67.84
+ non-projective snt.	80.40	61.49	84.04	83.63	68.87
UDPipe (proj. & non-proj. parsers)	79.47	66.99	83.45	83.67	64.48

- ▶ Overall gain: +0.48 UAS [greedy], +0.63 UAS [beam]
- ▶ Ancient Greek (63% non-proj.): +2.43 UAS [greedy], +4.38 UAS [beam]
- ▶ Up to +7 UAS (Dutch-LassySmall, 30% non-proj.)
- ▶ **More reliable** than rewriting for small treebanks
→ deprojectivizing the outputs does not help much
- ▶ **Outperforms a non-pretrained UDPipe** with non-projective outputs
→ catches up on large treebanks, even better on small ones